

Monday,
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Helix Times

Issue #127

All the news from Alchemy to Zombies

Tasty McGuillicutty

New Flavors Now!

New specials available at the
Early Grave

For some time now, the citizens of Helix have been enjoying the new delicious dish known as a “Zza,” cooked to perfection in Bollo’s peat ovens. The recipe, brought to our fair town by the infamous Tortletonis from their homeland, has become insanely popular, featuring such toppings as crocodile meat and special mushrooms from deep in the barrows.

Now, new combinations are being tested as adventurers from all over the Realms request their favorite ingredients from their own homelands. It’s enough to keep Bollo scrambling for supplies and the ovens firing around the clock!

New favorite toppings include R.O.U.S. meat (sometimes combined with other meats in a sort of “supreme” meat feast) and pineapple, a controversial flavor choice.

Be sure to try these and many other delectable dishes on your next visit to the Early Grave!



Pictured: Some of the delicious Peat Zza available at The Early Grave



Pictured: One of the many strange and frightening artifacts to be found in the Barromaze. The writing on it reads “Beware the Dark Water.”

June O’Malley

Tales of the Tortletonies

In which we fight through waves of undead and abominations

Once again, Dear Readers, the Tortletonies and their stalwart companions, Casan Jonar and myself, set off into the Barrowmaze in our continuing effort to map the labyrinthine halls and passages within.

Upon entry into the Barrowmaze, we decided to progress forward toward a corridor we had previously encountered but had not explored. As we approached the entrance, it was suddenly illuminated by the sconces along the wall. We saw something at the end of the hall scurry quickly away and heard a blood curdling scream!

Most of the party sprang into action upon hearing the harrowing howl. Suddenly, flames burst from the walls of the corridor, entrapping the party in a blazing tunnel of fire. Through sheer force of will, we were all able to emerge out the other side, but not without getting a bit singed.

At the end of the hall, we emerged onto a pile of rubble, amongst which was a necklace made of the ears of various surface humanoids.

Another scream prompted Miguel to rush to the rescue, to find a large statue and the body of a dying cleric. As he bent to help, it attacked! It was no cleric on the floor, but an undead monster luring us in. After some scuffling, Frankie was able to drag it to hell amongst a swarm of purple tendrils.

More undead clerics shambled in, though they were no match for myself and Vikki. She and Casan investigated the hall they came from, and discovered a secret passage. At the same time, I was suddenly dragged into a side room and restrained by Mongrel Men. Miguel blew through the door to my rescue, and Tony put them all to sleep. We left Frankie to “clean up” the snoring enemies. He emerged moments later, festooned in their heads.

Somehow, more zombies arrived, but thanks to Vikki’s quick thinking, they turned on each other instead!

We ended our adventure, having looted the fallen enemies, and made it home, once again victorious!

Safer Swamps!

Looking to Hire

Karg the Blacksmith

Bollo, proprietor of The Early Grave, is putting out the call for volunteers to patrol the swamps at night. Details inside.

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New Items Available!

Turgen’s Trade Goods

Billworth Turgen

Thanks to the concerted efforts of a few active adventuring parties, we have more curiosities than ever for your perusing pleasure!

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Dragon Enthusiasts!

When will Barnaby Return?

Anonymous

We, the people of Helix, were so impressed with the majesty and goodness of Barnaby the Dragon, we have formed a casual gathering of fanatics.

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